

# Developing and Testing the Interplanetary Overlay Network: Lessons Learned and Suggestions for GENI

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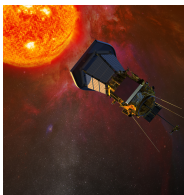
November 3, 2010

# Overview

- What is the Interplanetary Overlay Network (ION)?
- Our Setup and Experiments
- What do we need for future experiments?
- What would help us out?

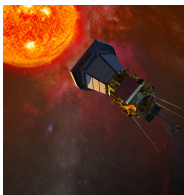
# Networking in Space

- Space: the final frontier

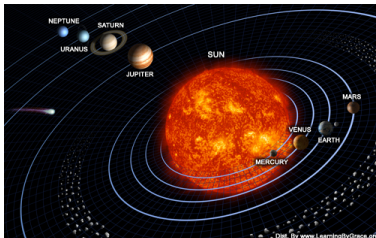


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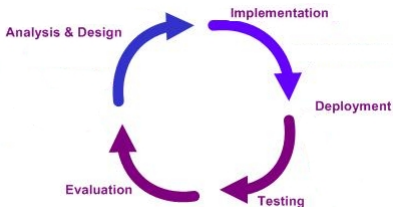
- Signal propagation
- Moving nodes
- Interference
- Resource constraints
- Convergence layers

# The Interplanetary Overlay Network (ION)

- Delay-tolerant Networking (DTN) - RFC4838
- Bundle Protocol (BP) - RFC5050
  - Store and Forward Routing
- ION
  - Disruption-tolerant
    - Disruption
    - Delay
  - Low-energy
  - Low-processing
  - Fault-tolerant
  - Space Vehicles
  - Scientific Exploration

# What did we use the system for?

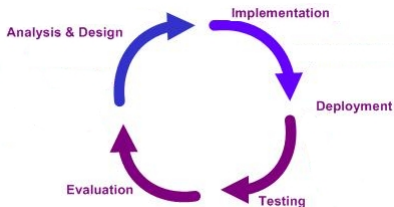
- Development and Testing



- Stability
- Reliability
- Security

# What did we use the system for?

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- Experiments

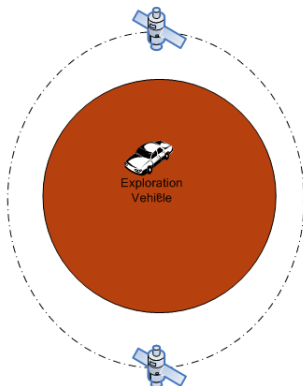
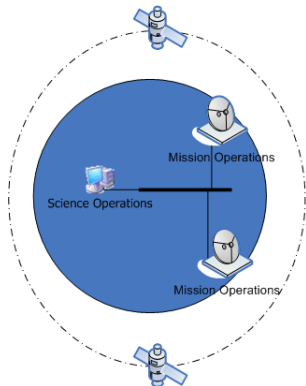
- Proof of Concepts (e.g. Bundle Size)
- Routing Protocols
- Feasibility

# An Example Network

Earth

Mars

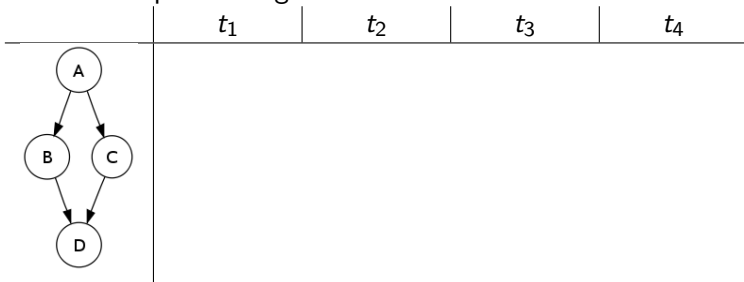
  
Stationary Satellite





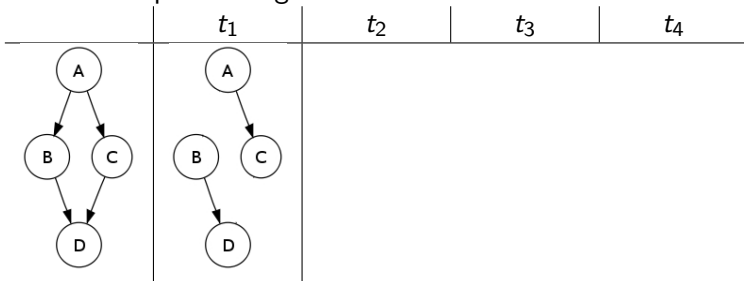
# Experiments

- Contact Graph Routing



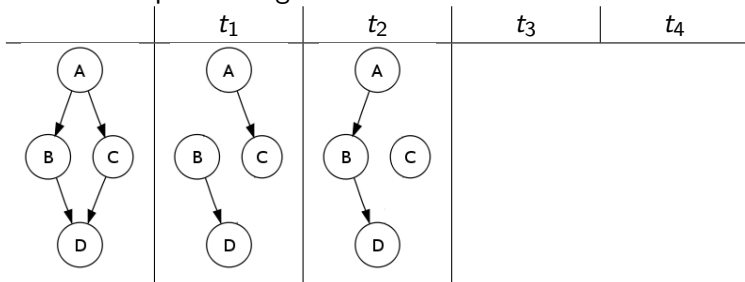
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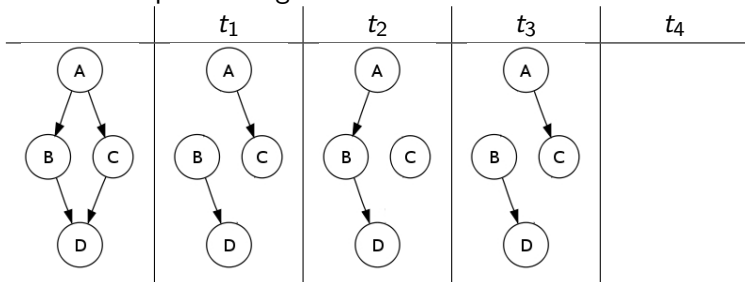
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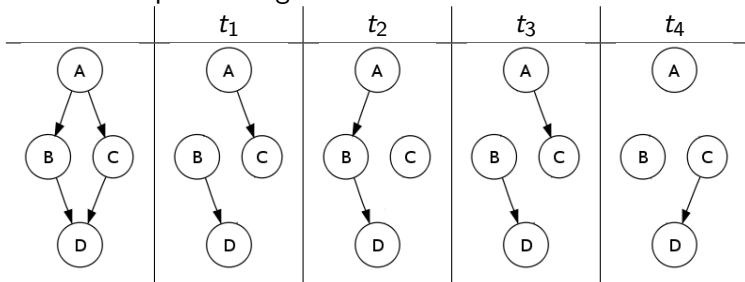
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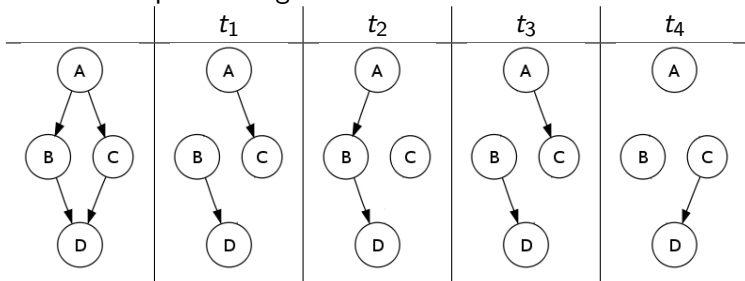
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# Experiments

- Contact Graph Routing



Is delivery time the main criterion?

- Network Utilization
- Security Destinations (NP-complete)
- Other cost functions ...

# Experiments

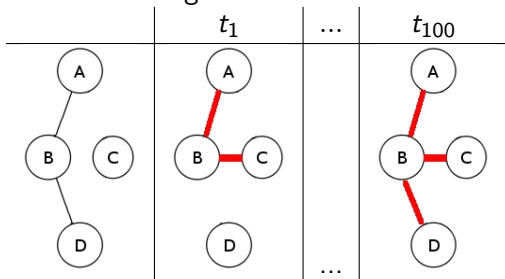
- Bundle Protocol Security
  - Integrity
  - Privacy
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# Experiments

- Bundle Protocol Security

- Integrity
- Privacy
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- Network Management



- Node Discovery
- Node Announcement
- Node Removal

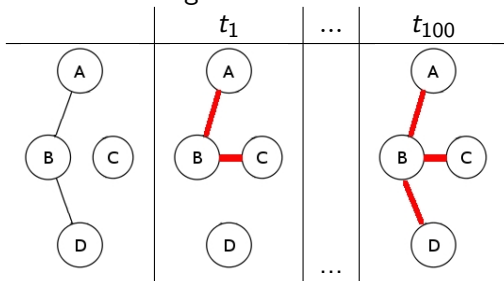


# Experiments

- Bundle Protocol Security

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Network updates can be slow and costly!

# Recommendations and Wishes

- Custom hardware + OS

Simulate flight hardware

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Simulate spacecraft, rovers, earth-bound mobile agents

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- Link/Physical Layer Experimentation

- Transmission Medium (e.g., Bands: X, K, UHF)
- Protocols (e.g., LTP)

Test convergence layers,  
Simulation using actually used Protocols

# Links

- Issues:
  - Distances in Space
  - Moving Systems

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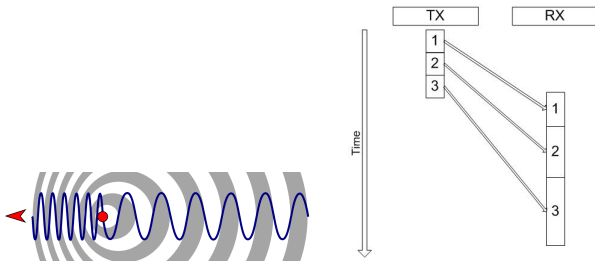
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Ex: two space vehicles moving in opposite directions

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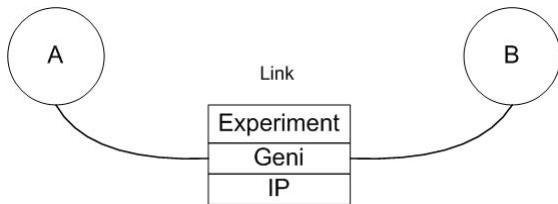
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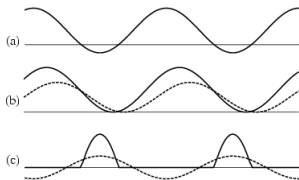
- Doppler Effect
- Propagation Delay as a Function of Time
- Error as a Function of Time

# Our Wish for Links

- Management Interface



- Layer for Custom Code
- GUI for Common Configurations
  - Upload, define, or draw a Curve / Function
  - Delay
  - BER
  - Power levels
  - Distance
  - Up/Down status





# Where did we get help?

- Wiki
- Tutorials

The quick start examples are extremely useful!

- DTN example by Mark Berman
- Subscription to Mailing List

# Thanks

- The Global Environment for Network Innovations (GENI)
- Flux Group, School of Computing at the University of Utah
- Raytheon BBN Technologies
- The NASA Jet Propulsion Laboratory
- The JHU Applied Physics Laboratory

# Questions?