# ProtoGENI Experimenter Tools

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## Slices vs. Experiments

- Slice: Collection of resources
  - Control framework deals with slices
- Experiment: User-defined activities
  - On top of control framework
- ProtoGENI is a control framework
  - Plan to port Emulab experiment tools

#### Resources

```
# Make nodes
set client [$ns node]
set server [$ns node]
# Pick specific hardware types for them
tb-set-hardware $client pc
tb-set-hardware $server pc3000
# A single link between them
set link0 [$ns duplex-link $node1 $node2 1000Mb 50ms DropTail]
# Loops and conditionals
for {set i 1} {$i < $N_NODES} {incr i} {
    if {$i % 2 == 0} {
    } else {
```

## Experiment Software

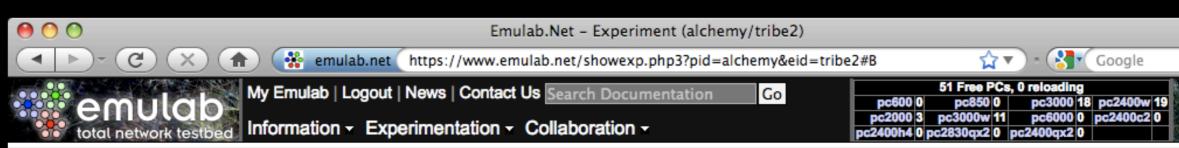
```
# Load operating system images on nodes
tb-set-node-os $client WINXP-STD
tb-set-node-os $server FC8-STD

# Install software on the nodes
tb-set-node-rpms server "http://some-server/apache-2.2.i386.rpm"
tb-set-node-tarfiles client "/cygdrive/c /proj/testbed/client.tgz"

# Create an agent to start and stop programs
set apache [$server program-agent -command "httpd"]
```

## Experiment Actions

```
# Link between nodes changes bandwidth 10 minutes into experiment
$ns at [expr 60 * 10] "$link0 bandwidth 20Mb"
# Link goes down completely after 20 minutes
$ns at [expr 60 * 20] "$link0 down"
# Start webserver at start of experiment
$ns at 0 "$apache start"
# Build up a sequence of events
set build [$ns event-sequence {
    $builder run -command "./configure"
    $builder run -command "gmake"
    $builder run -command "sudo gmake install"}]
# Turn on automatic tracing for a link
$link0 trace
```



#### Experiment (alchemy/tribe2)

'eeide' Logged in. Mon Jul 20 3:16pm MDT

Q

#### **Experiment Options**

View Activity Logfile

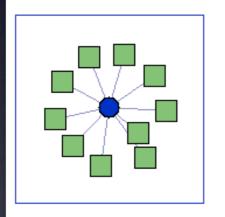
Swap Experiment In Terminate Experiment Modify Experiment Modify Settings

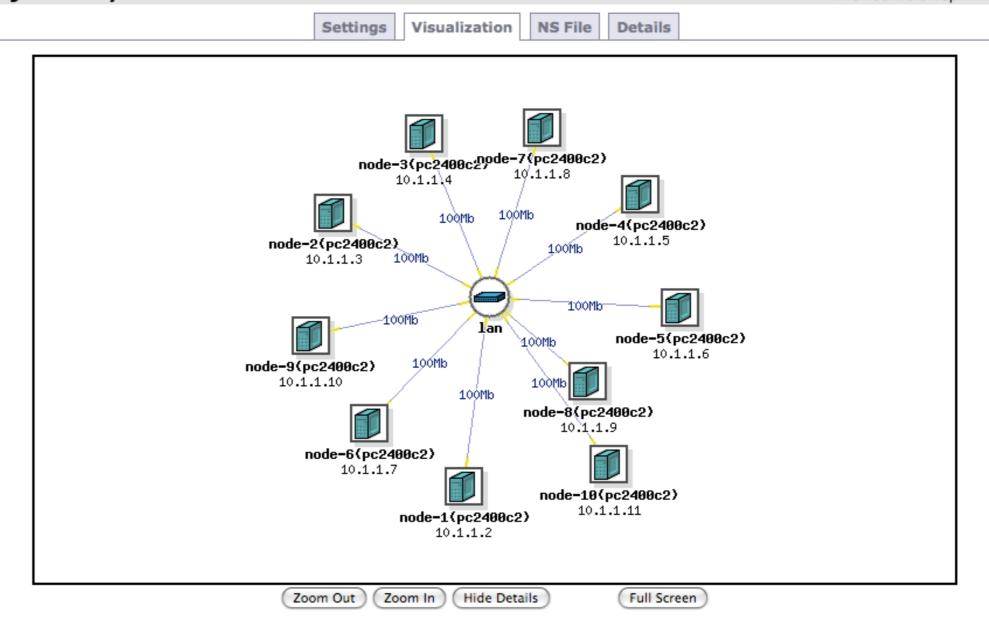
Clear Feedback Data

Show History

Duplicate Experiment Experiment File Archive

51 Free PCs, 0 reloading					
pc600 0	pc850	0	pc3000	18	
pc2400w 19	pc2000	3	pc3000w	11	
pc2400c2 0	pc2400ax2	0			





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Report Bug, Gripe, Request Feature

Questions? Contact Testbed Operations (testbed-ops@flux.utah.edu)

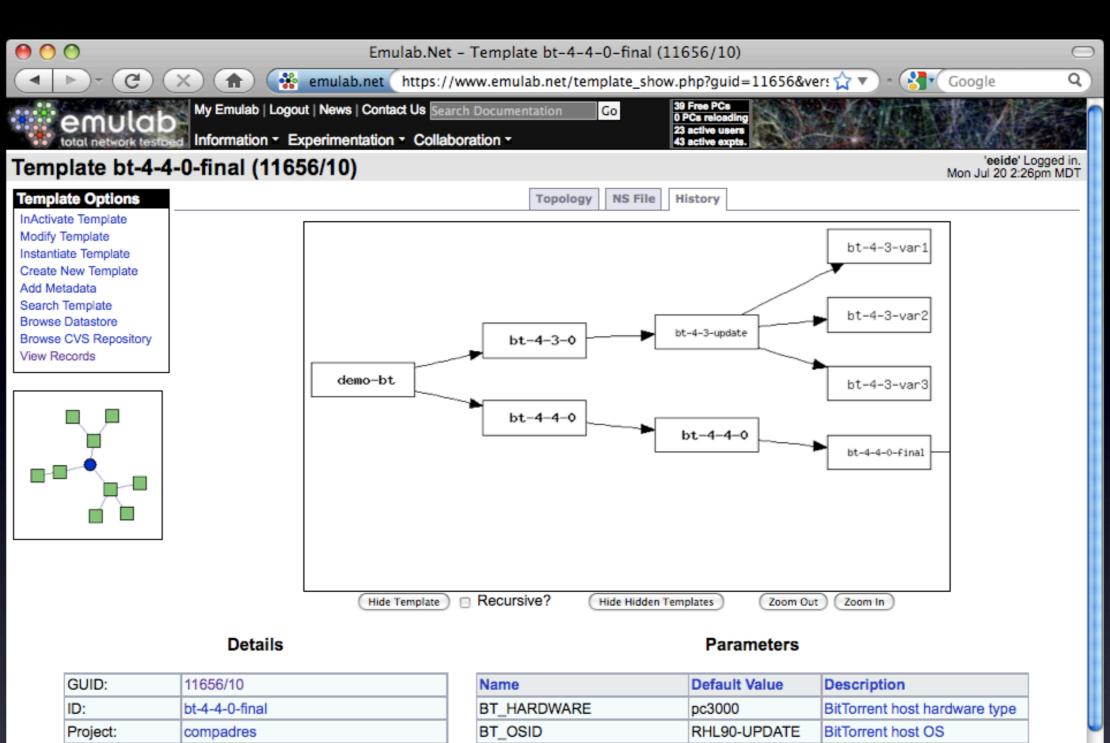
<u>a</u>

## Scripting

- Command line tools on Emulab servers
- XML-RPC interface to Emulab
  - Remote queries and commands
- Scripting via Emulab's event system
  - E.g., start and stop programs, trafgens, ...
  - E.g., bring nodes and links up and down

#### Workbench

- Research to refine & expand "experiments"
- Encapsulate all inputs: NS, OS, SW, data
- Capture and persist experiment outputs
- Track & navigate through revision history
- Parameter-based exploration
- Currently in prototype [Eide+, NSDI '07]



GUID:	11656/10	
ID:	bt-4-4-0-final	
Project:	compadres	
Group:	compadres	
Creator:	eeide	
Created:	2006-11-01 23:25:28	
Description:	This is a demonstration template. It is	
Parent Template:	11656/9	

Name	Default Value	Description
BT_HARDWARE	pc3000	BitTorrent host hardware type
BT_OSID	RHL90-UPDATE	BitTorrent host OS
CABLE_CLIENT_BANDWIDTH	2Mb	LAN-link BW for cable clients
CABLE_CLIENT_COUNT	3	Number of cable clients
CABLE_CLIENT_LATENCY	25ms	LAN-link latency for cable cli
DSL_CLIENT_BANDWIDTH	2Mb	Link BW for DSL clients
DSL_CLIENT_COUNT	2	Number of DSL clients
DSL_CLIENT_LATENCY	25ms	Link latency for DSL clients
DURATION	60	Experiment duration (sec)
ROUTER_HARDWARE	pc3000	Router hardware type
ROUTER_OSID	FBSD410-UPDATE	Router OS



### Integration into Emulab

- Most tools run on Emulab server
  - Remote access via web, XML-RPC
- NS file read into a set of database tables
  - Client machines self-configure
  - Experimenter tools consult DB
- Much coordination done through event sys.

# Porting to ProtoGENI

- Hope to start in Spiral 2
- Turn script invocations into RPCs
- Will probably stress control framework
  - Likely lead to design revisions
- Will remain server-based, not run on client machines

## Porting to Other CFs

- Some experience with this
  - Most Emulab tools can run on PlanetLab
- Hook: Just need to be able to install some basic software to bootstrap
- Ease will depend on closeness to SFA
  - But of course we are all making changes

#### Other Tools: seash

- Part of Seattle (Million node GENI) project
- Interactive shell
- List, run code on, check stats of Seattle vessels
- Additional tools in development

## seash examples

#### Finding your resources

```
username@ !> browse
Added targets: %1(IP:port:vesselname), %2(IP:port:vesselname), ...
Added group 'browsegood' with X targets
```

#### Running code on one node

```
username@ !> on %1 run helloworld.py
username@ !> on %1 show log
```

#### Running code on a group of nodes

```
username@ !> on browsegood
username@browsegood !> run helloworld.py
username@browsegood !> show log
```

# emulab.net protogeni.net