



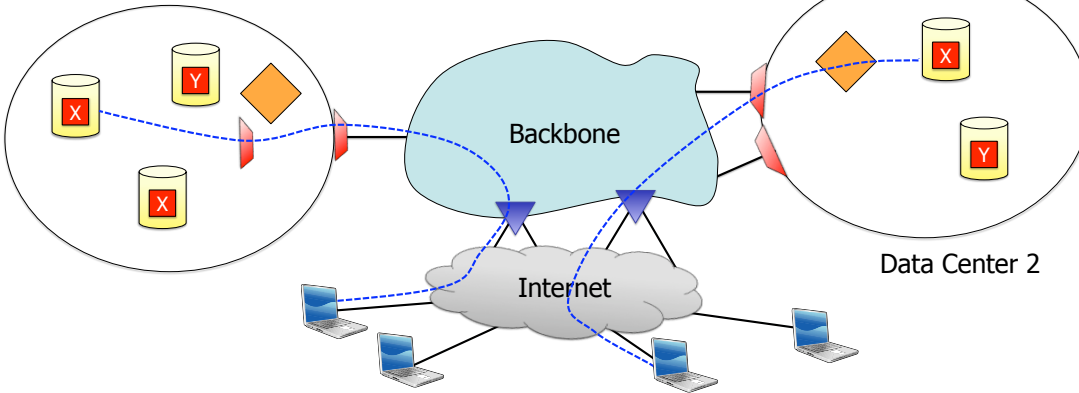
A SCAFFOLD for Wide-Area Distributed Services

Michael J. Freedman, Jennifer Rexford, Steven Y. Ko, Prem Gopalan, and David Shue
Princeton University



SCAFFOLD (Service-Centric Architecture For Flexible Object Localization and Distribution)

Data Center 1



- Flow Switch
- Server
- Object
- Unmodified Client
- Ingress Proxy
- Object Switch

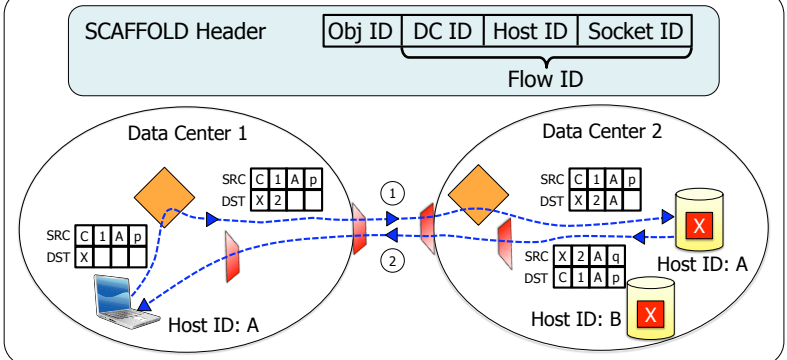
- ♦ **Designed to support wide-area services**
 - ♦ Users access service objects.
 - ♦ Objects are replicated.
 - ♦ Many types of churn arise.
 - ♦ Server and route failures
 - ♦ Object migration and user mobility
 - ♦ Planned downtime
 - ♦ Load balancing
- ♦ **Designed to overcome the limits of the current Internet**
 - ♦ DNS
 - ♦ Domain names are too *coarse*-grained.
 - ♦ DNS binds too *early*.
 - ♦ IP
 - ♦ IP addresses are too *fine*-grained as service ids.
 - ♦ IP anycast binds too *late*.
 - ♦ L2 solutions (e.g., ARP spoofing) inadequate in wide-area
- ♦ **Applications**
 - ♦ Content distribution networks
 - ♦ Distributed storage services
 - ♦ Virtual worlds
- ♦ **Environments**
 - ♦ VM-based cloud platforms
 - ♦ Legacy enterprise applications
 - ♦ Mobile users

♦ Existing solutions require complex combinations of various tricks.

SCAFFOLD Features

- ♦ **Combining naming and routing**
 - ♦ Flat naming for objects (e.g., services, files, etc.)
 - ♦ Routing based on object names
- ♦ **Anycast with flow affinity as a first-class primitive**
 - ♦ Anycast to locate an object
 - ♦ Flow affinity to one server for stateful services
 - ♦ No per-flow state via per-packet flow id
- ♦ **Failover and migration support from the network**
 - ♦ Transparent redirection of flows upon failure or migration
- ♦ **Clean-slate, yet incrementally-deployable**
 - ♦ Ingress proxies to interoperate with unmodified clients

SCAFFOLD Packet Flow: Successive Refinement



Components

- ♦ **Object switch**
 - ♦ Stores (obj id -> DC/host) mappings
 - ♦ Resolves object ids
- ♦ **Flow switch**
 - ♦ Performs routing on DC & host IDs
 - ♦ Acts as a gateway for end-hosts
- ♦ **Controller**
 - ♦ Controls object and flow switches
 - ♦ Handles migration and failover

Integration

- ♦ **SCAFFOLD socket API**
 - ♦ Binds on object names
 - ♦ Generates SCAFFOLD packets
 - ♦ Mimics the existing socket API
- ♦ **Ingress proxy**
 - ♦ Interacts with unmodified clients
 - ♦ Performs IP ↔ SCAFFOLD conversion
 - ♦ Lowers the barrier for new services

Building upon GENI Technologies

- ♦ **OpenFlow switches** for object and flow switches for both "L2/L3" routing
- ♦ **NOX** for the controller
- ♦ **Click** for the end-host SCAFFOLD network stack
- ♦ **VINI backbone** for inter-domain routing
- ♦ **Transit Portal** for global Internet connectivity
- ♦ **PlanetLab control framework** for network and end-host configuration