

A Virtual Computer Networking Lab

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The "Traditonal" Networks Lab

- Each institution requires a set of hardware (switches, routers, cables, computers)
- Hardware outdates fairly quickly
- Certain aspects are vendor specific
- Equipment is unused for periods of time





The "Virtual" Networks Lab

- Use GENI infrastructure to teach lab
- Individual institutions don't need hardware
- "Guide" students as much as needed
- Teach new technologies (e.g., OpenFlow)

Downside:

Students do not touch hardware

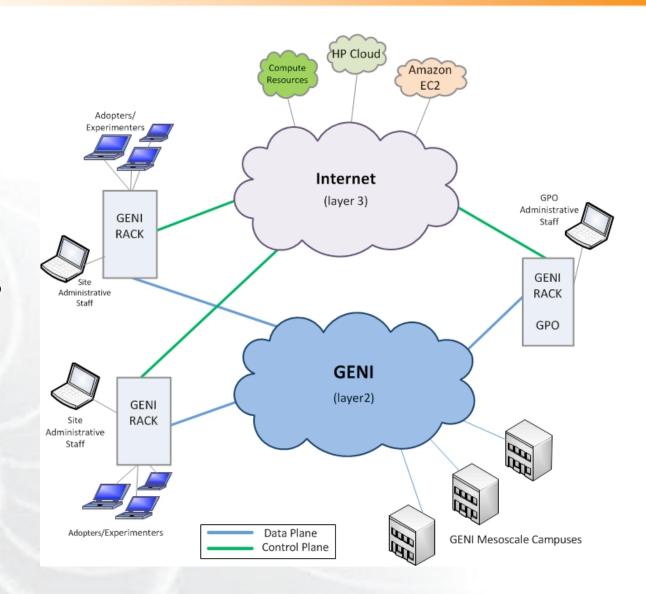
Approach:

Connect local HW to GENI where possible



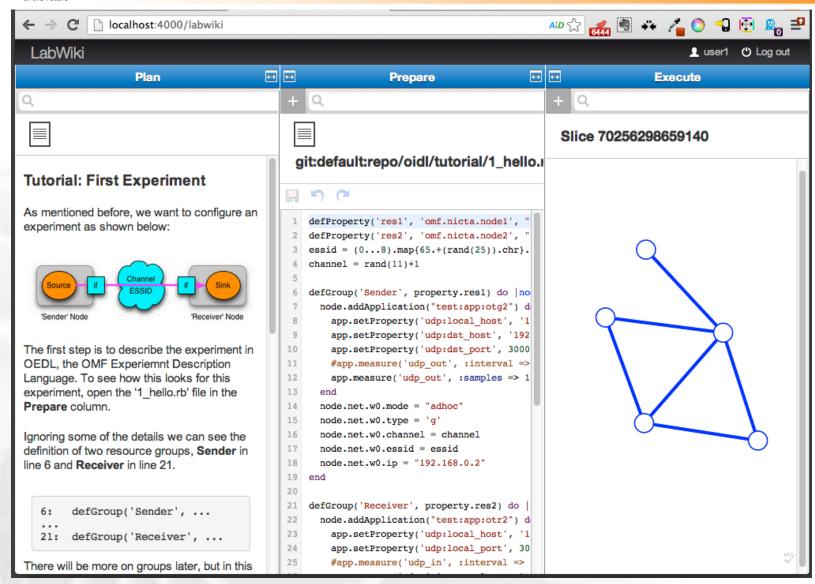
GENI Technology

- GENI Portal
- GENI APIs
- GENI Racks
- GIMI Tools
- LabWiki



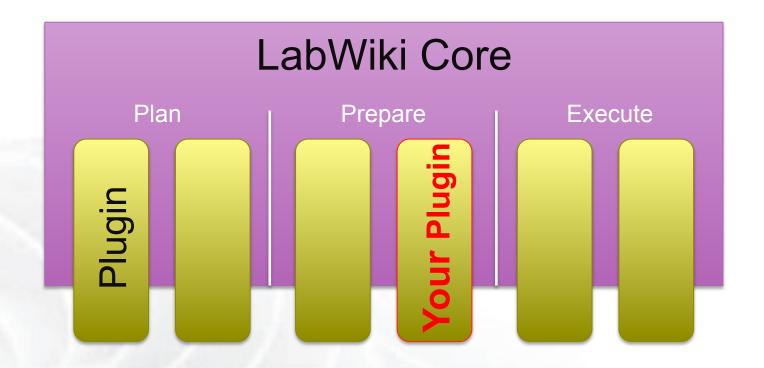


LabWiki as a Classroom Tool





LabWiki Architecture



GENI CH/AM

OMF

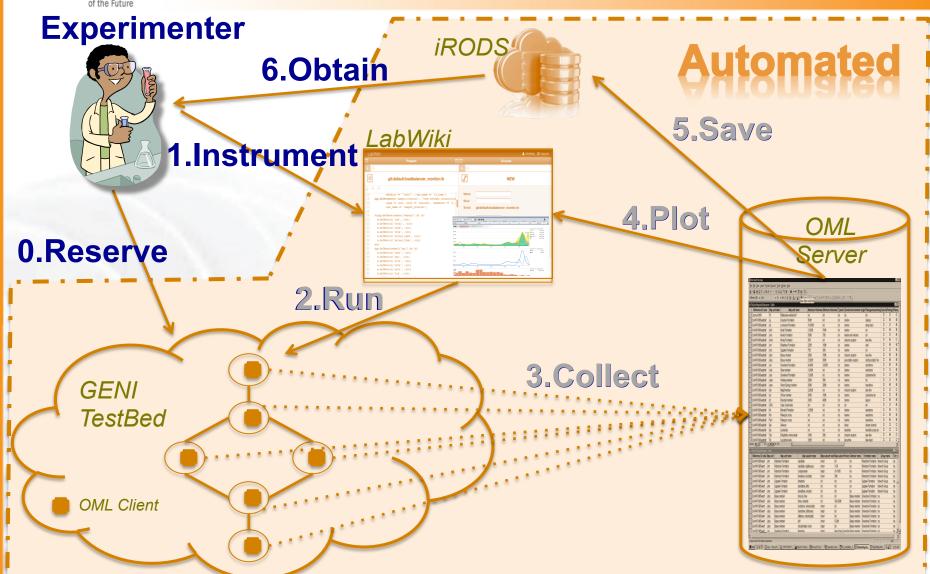
GIMI Services

iRODS

Your Service



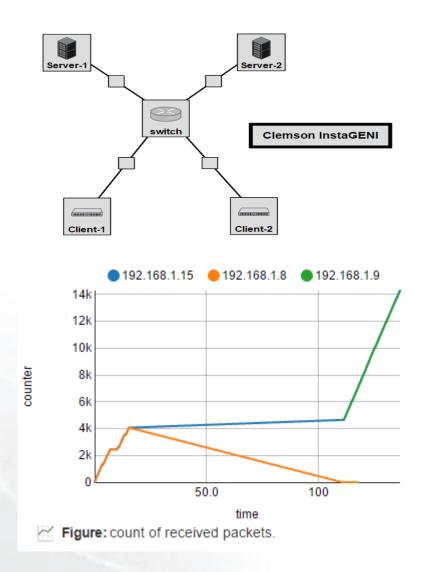
Environment





Assignment I-Data-Center Routing

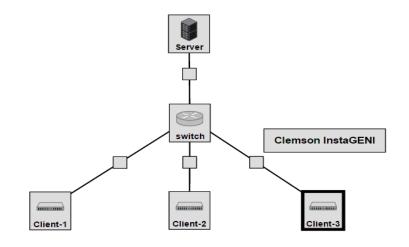
- Teaches the basics of load balancing for servers in a data-center
- Algorithm can be round robin, throughput-based or random for routing through the OpenFlow switch
- Lessons learned: anycasting, how the packet destination is modified for routing, different algorithms for load balancing, data center technology



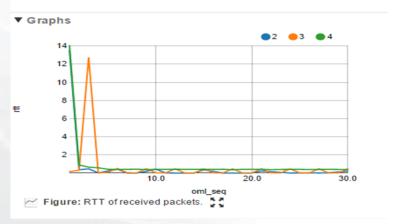


Assignment II- Multi-casting

- Teaches the basics of multicasting
- Out-of-band signal used to send "Join" and "Leave" messages to an OpenFlow controller
- Functionality of the controller is verified through a layer 2 ping
- Lessons learned: multicasting protocol, packet duplication, layer-2 ping application



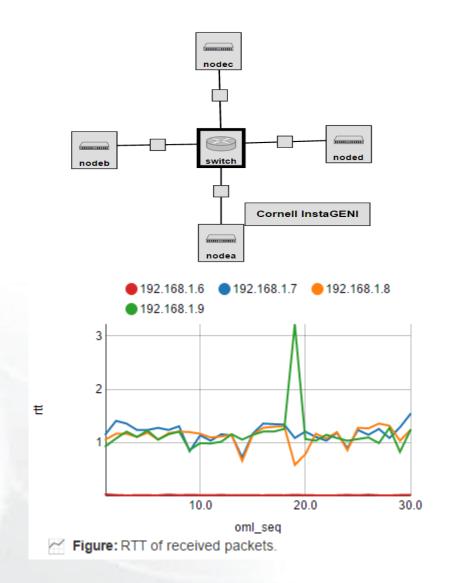
- OML database created
- Completed without errors
- Received messages





Assignment III – Learning Switch

- Teaches the basics of learning switch functionality used by Ethernet switches
- Learning switch implementation through Trema controller
- OEDL script to plot graph
- Lessons learned: learning switch functionality, using different metrics to plot graphs through labWiki





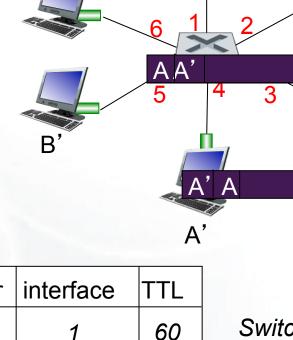
Learning Swicth Dest: A'

 frame destination unknown: flood

destination A location known:

selective send

More info in chapter 5 of "Computer Networks", Kurose & Ross



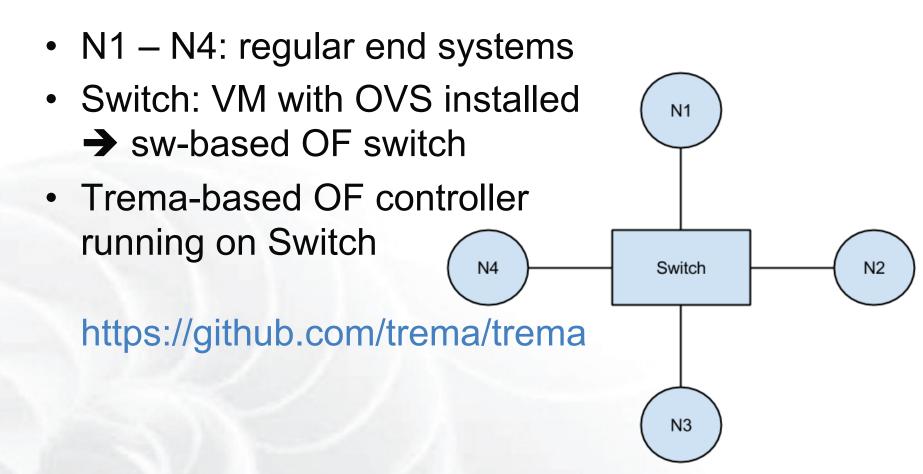


MAC addr	interface	TTL	
Α	1	60	
A'	4	60	

Switch table (initially empty)



Assignment Topology



Goal: Implement learning switch and verify its correct behavior



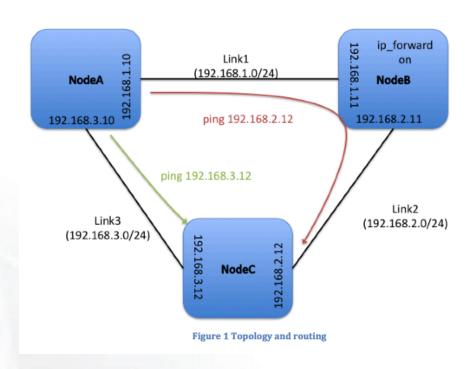
Methodology

- Have students go through material in book
- Provide assignment instructions in LabWiki
- Provide experiment script in LabWiki that allows verification of learning switch
- Provide OF controller template for students to complete



Assignment IV – IP Routing

- Teaches the very basics of IP routing
- Use ping to verify routing
- Can be easily extended:
 - Geographically distributed topology
 - Build routing mechanisms on top
- Lessons learned: static IP routing, forwarding, impact of route on RTT





Assignment V – OF Load Balancer

- Teaches programming of OpenFlow controller
- No OpenFlow knowledge required
- Lessons learned: IP routing and forwarding

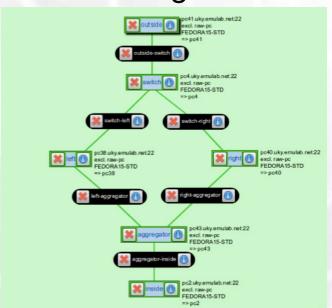
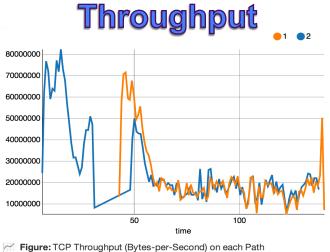




Figure: Cumulated Number of Bytes on each Path

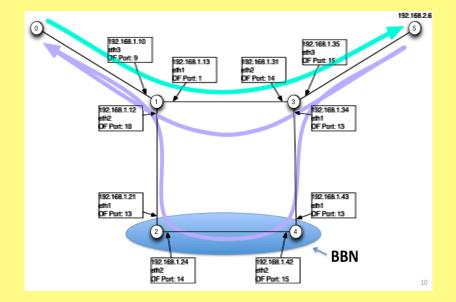




Assignment VI – DASH Video

- Teaches how to measure video quality
- Uses alternative paths to show impact of RTT on video quality
- Lessons learned: OpenFlow basics, DASH basics, network measurement

ExoGENI

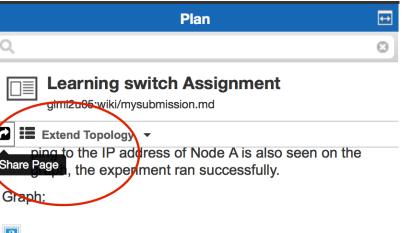




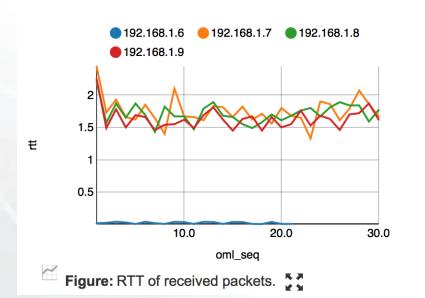
For Students

- Prepared experiment script (OEDL)
 - Read-only
 - Create copy or run as is

- Assignment
 - Execute experiment
 - Generate results
 - Write comments
 - Submit



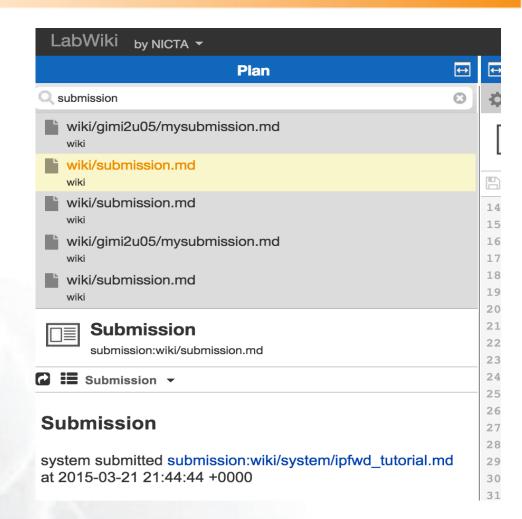






For Educators

- Create Experiment Script (OEDL)
 - Unlimited update
- Create instructions (Wiki)





For Educators

- Auto checking
 - Custom event trigger
 - View submissions

```
defEvent(:MY EVENT, every: 0.5) do
# Query for some measurements...
  # returns an array where each element is a hash representing a row from the DB
 query = ms('ping').select { [ :remote] }
  data = defQuery(query)
 triggered = false
  if !data.nil? && !(last row = data.pop).nil? # Make sure we have some data
    next if peak list.include?(last row[:remote]) # Do nothing if we have seen this sample before
   if !peak list.include?(last row[:remote])
      peak list << last row[:remote] # record that sample, so we dont trigger on it again</pre>
   if peak list.include?('192.168.1.9')&&peak list.include?('192.168.1.7')&&peak list.include?('192.168.1.8')
      triggered = true
    end
 triggered
end
onEvent :MY EVENT do
  group('Source3').startApplications
end
```