

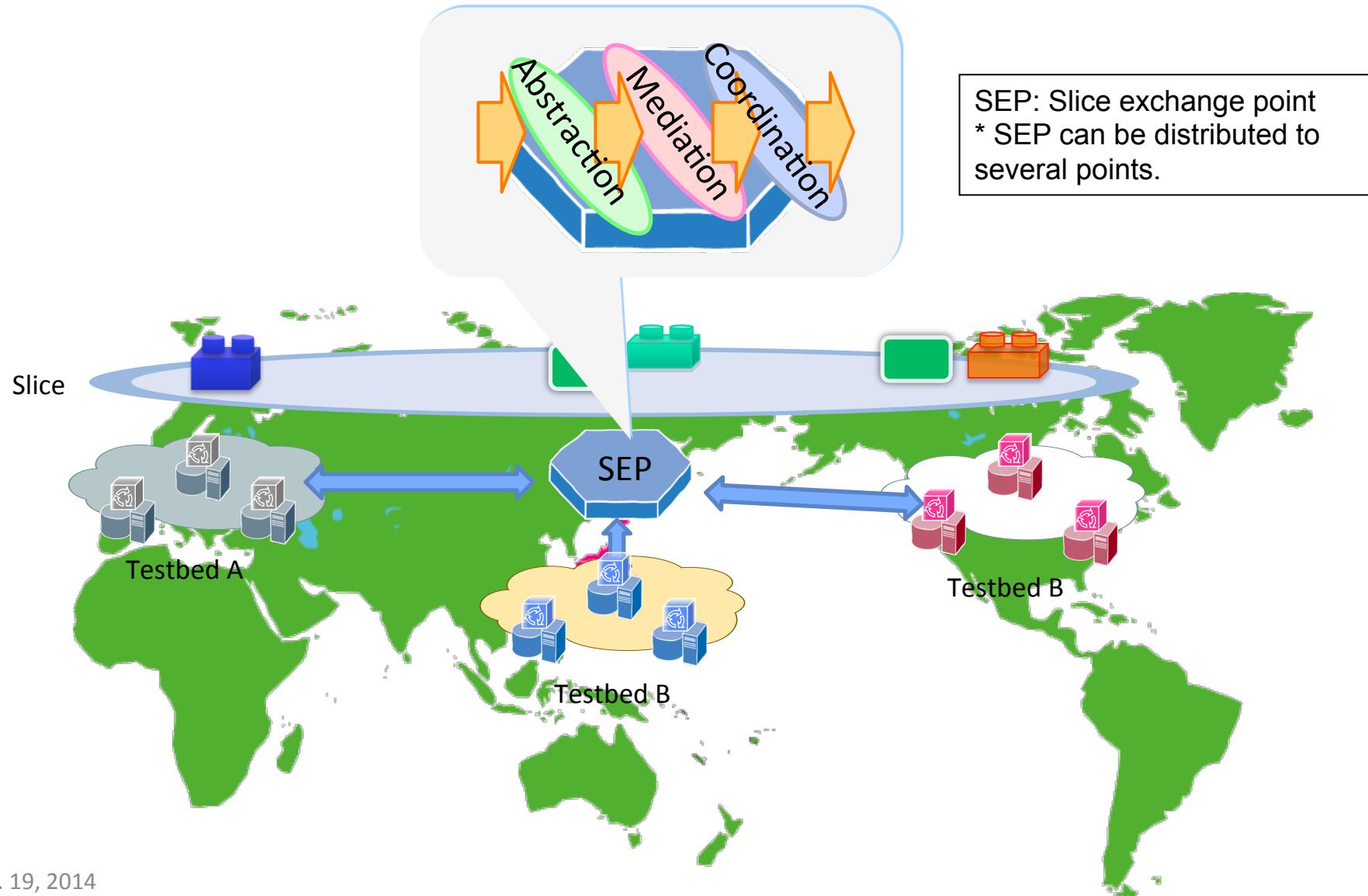
Slice Exchange Point and Common API v2.0

Michiaki Hayashi (KDDI R&D Labs.)

Toshiaki Tarui, Yasushi Kanada(Hitachi)

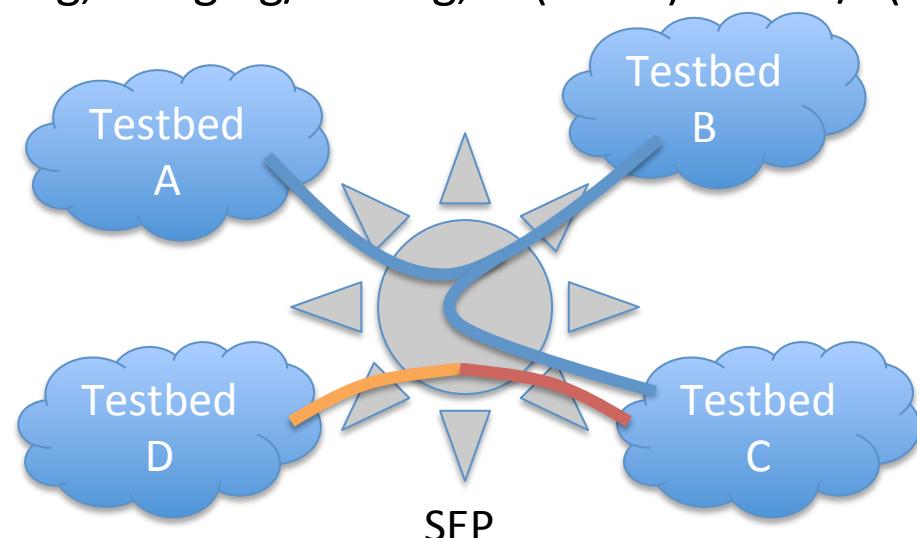
Aki Nakao (U Tokyo)

Slice exchange model



Contributions of SEP to global experiments

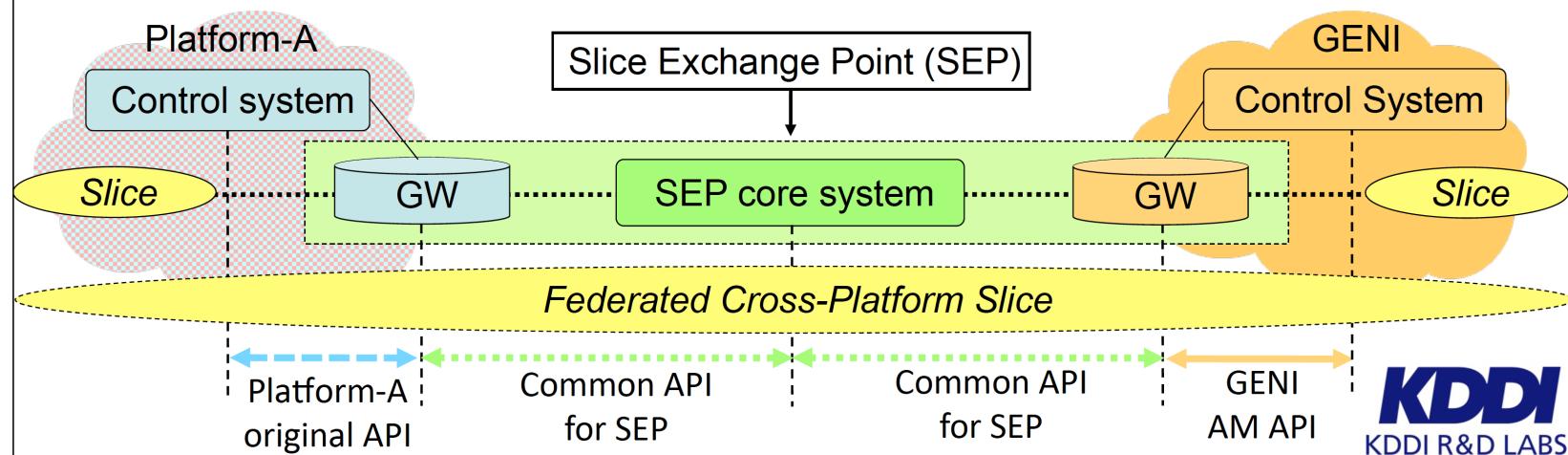
- Infrastructure-neutrality
 - “Common” API
 - Resource description
 - New and remarkable capabilities of each testbeds
- Effective interconnection
 - Improve scalability in terms of # physical connections in P2P model
 - Flexible Data-Plane protocol conversion at peering points
(e.g., Stitching, bridging/forking, L2(VLAN) and L3/4(NA(P)T) translation)



Concept proposal @ GEC14

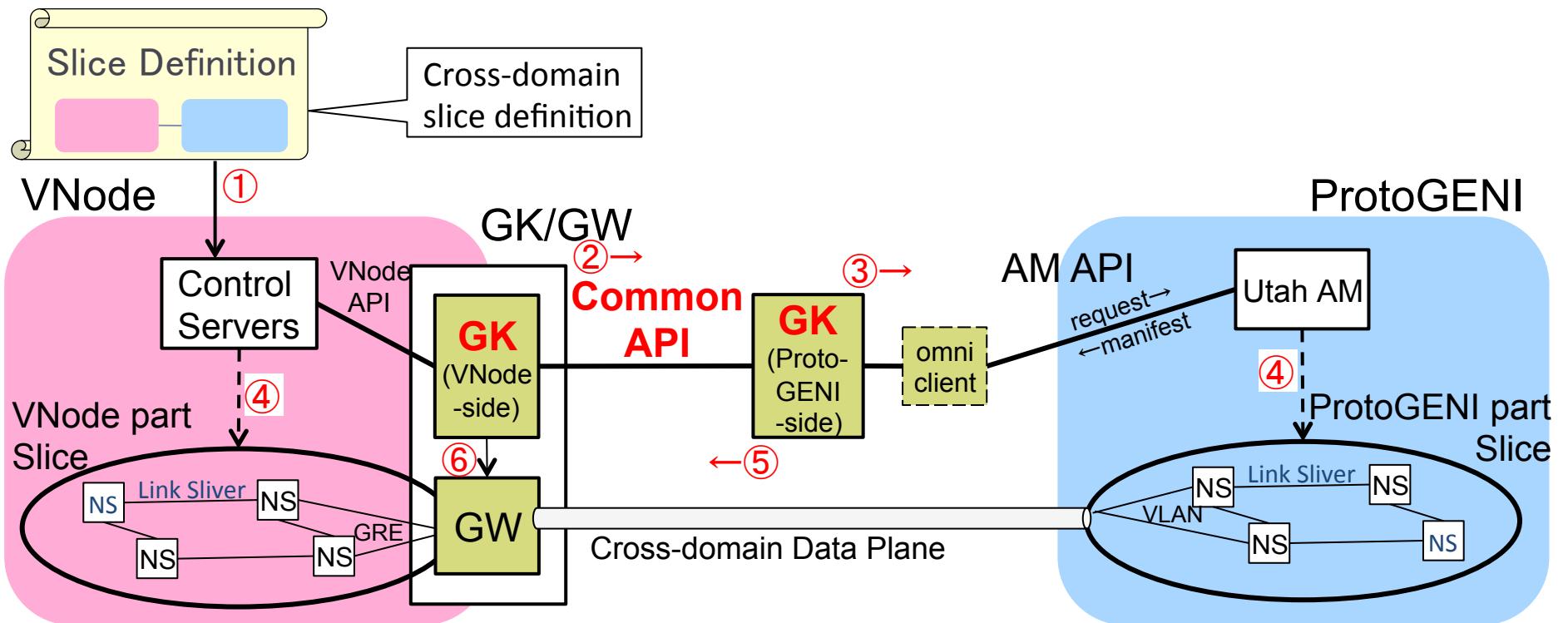
Slice Exchange Point (SEP): Cross-Platform Slice Federation Architecture

- “Different virtualizaion platforms with Different concepts & control architectures.”
 - GENI Project : IP (L3) network with VM / Raw PC
 - Japanese Vnode Project : Any frame (L2) / IP (L3) network with VM
 - Japanese G-lambda Project: Lambda (L1) / L2 network with VM / Raw PC
- Slice Exchange Point (SEP): Cross-platform slice federation architecture
 - SEP: An intermediation system, bridging the differences of APIs / data-planes / policies / etc, between platforms
 - Unconscious in user’s operation: Slices work like an integrated single slice



GEC17 demo

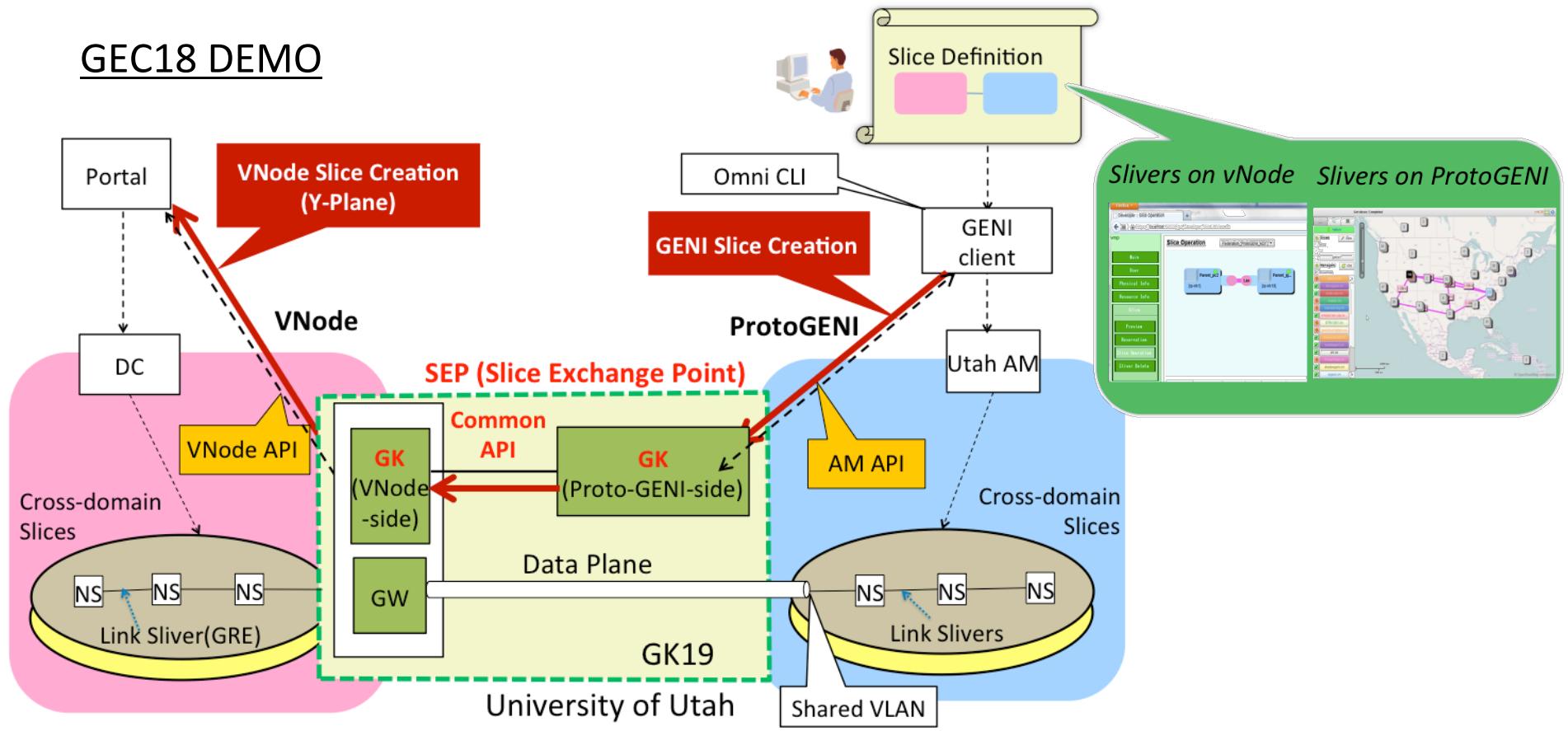
- Cross-domain slice definition is submitted to one domain.
- Gate Keepers (GK) converts domain-specific commands, slice definitions to/from the common API.
- Data Planes are connected by Gateway (GW).



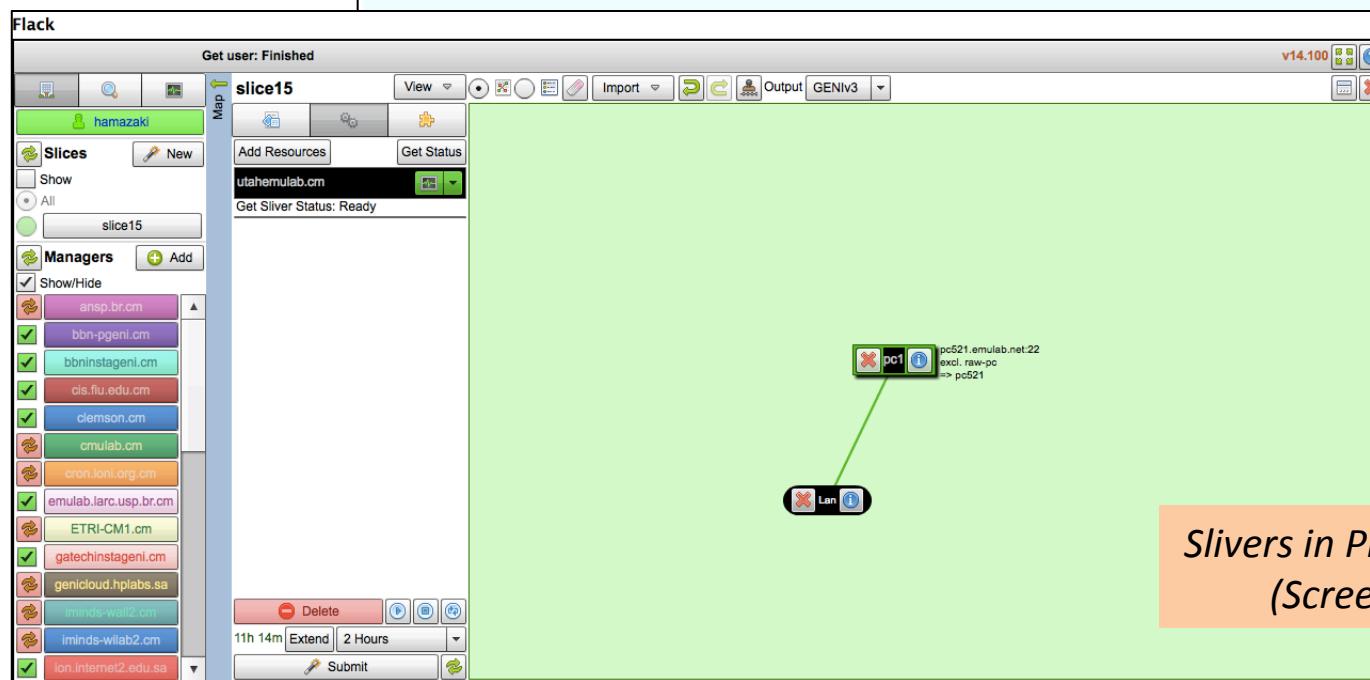
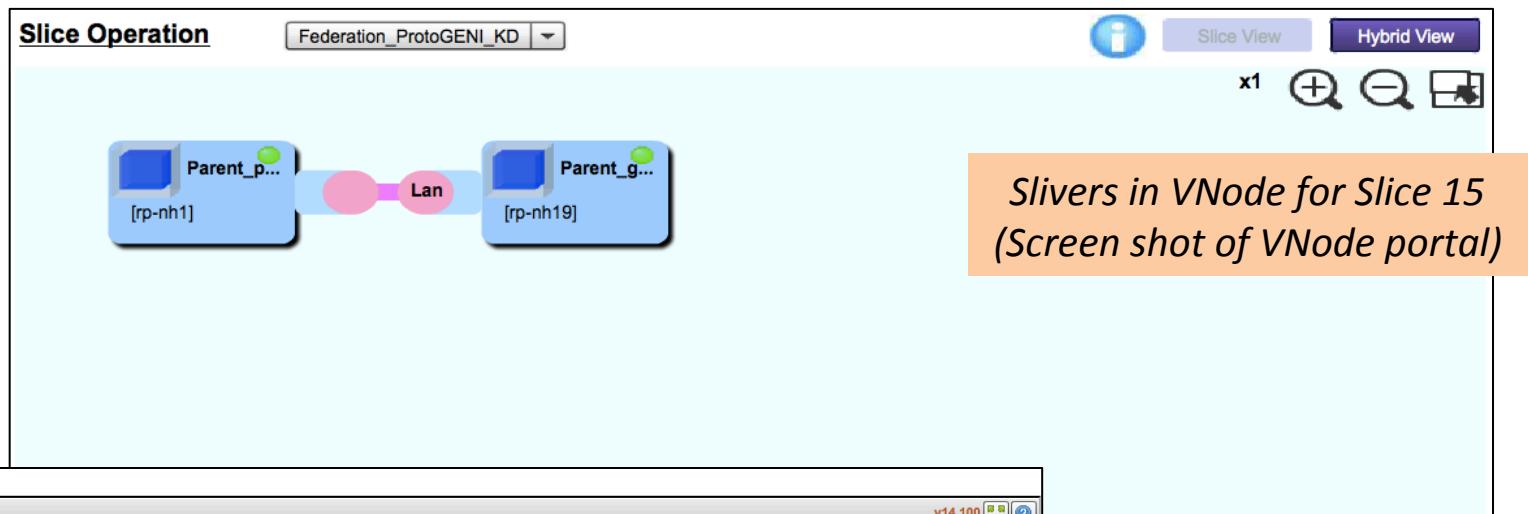
GEC18 demo

- Two-way federation between ProtoGENI and VNode, which use different resources, slice models, and management policies.

GEC18 DEMO



Provisioned E2E slice (Slice ID=15)



Common API v2.0

Rev 1.0 Mar. 17, 2014

VNode Project

Federation Architecture and
Common API / Common Slice Definition
(Draft V2.0)

You can download from

http://nvlab.nakao-lab.org/Common_API_V2.0.pdf

KDDI R&D Laboratories Inc.
HITACHI, LTD
The University of Tokyo